

PLEASE NOTE: The Office of the Revisor of Statutes **cannot** perform research, provide legal advice, or interpret Maine law. For legal assistance, please contact a qualified attorney.

**Public Law**  
123rd Legislature  
Second Regular Session

---

**Chapter 610**  
**S.P. 849 - L.D. 2206**

**An Act To Amend the Tournament Games Laws**

**Be it enacted by the People of the State of Maine as follows:**

**Sec. 1. 17 MRSA §333-A, sub-§3,** as enacted by PL 2007, c. 205, §1, is amended to read:

**3. License.** The license fee for a tournament game license is ~~\$5~~\$200 per tournament player.

**Sec. 2. 17 MRSA §333-A, sub-§4,** as enacted by PL 2007, c. 205, §1, is amended to read:

**4. Tournament.** The organization licensed to conduct a tournament game under this section shall display the rules of the game and the license issued to conduct the tournament. The maximum number of players allowed is 100. Winners are determined by a process of elimination. The use of currency is prohibited as part of tournament play. The maximum entry fee to play in the tournament is \$100, except the organization may add \$5 to the player entry fee to defray the cost of the license application fee, as long as the total additional amount collected from all players does not exceed \$200. Only one entry fee is permitted per person. A tournament must be completed within 48 hours. Other games of chance are prohibited, except for lucky seven or similar sealed tickets.

**Sec. 3. 17 MRSA §333-A, sub-§5,** as enacted by PL 2007, c. 205, §1, is amended to read:

**5. Proceeds.** Seventy-five percent of the entry fees under subsection 4 must be paid as prizes to the winners of the tournament. ~~Of the money remaining after the payment of prizes, 75% must be distributed to the charitable organization or organizations listed on the license application pursuant to this section.~~