

129th MAINE LEGISLATURE

FIRST REGULAR SESSION-2019

Legislative Document

No. 539

H.P. 396

House of Representatives, January 31, 2019

Resolve, To Ensure Appropriate Personal Needs Allowances for Persons Residing in Long-term Care Facilities

Reference to the Committee on Health and Human Services suggested and ordered printed.

ROBERT B. HUNT Clerk

R(+ B. Hunt

Presented by Representative McCREA of Fort Fairfield.
Cosponsored by Senator MILLETT of Cumberland and
Representatives: AUSTIN of Skowhegan, BRYANT of Windham, CARDONE of Bangor,
DeVEAU of Caribou, DOORE of Augusta, FARNSWORTH of Portland, MADIGAN of
Waterville, MARTIN of Sinclair.

Sec. 1. Personal needs allowance for residents of nursing facilities. Resolved: That, by January 1, 2020, the Department of Health and Human Services shall amend the rules for the MaineCare program to increase the personal needs allowance for persons residing in nursing facilities. The rules must provide for an increase in the personal needs allowance from \$40 per month to \$70 per month. Rules adopted pursuant to this section are routine technical rules as defined in the Maine Revised Statutes, Title 5, chapter 375, subchapter 2-A.

Sec. 2. Personal needs allowance for residents of residential care facilities. Resolved: That, by January 1, 2020, the Department of Health and Human Services shall amend the rules for the MaineCare program to increase the personal needs allowance for persons residing in residential care facilities. The rules must provide for an increase in the personal needs allowance from \$70 per month to \$100 per month. Rules adopted pursuant to this section are routine technical rules as defined in the Maine Revised Statutes, Title 5, chapter 375, subchapter 2-A.

15 SUMMARY

This resolve directs the Department of Health and Human Services to amend its MaineCare rules to provide for increases in the personal needs allowances of residents in nursing facilities and residential care facilities. The rules are designated as routine technical rules.